LEGEND
JACKIE WELLES
POUR ONE OUT FOR ME
EL COYOTE COJO
MERC
The first time you play a blue unit or blue gear each turn, you may increase a friendly gig by 2. Then, if it's at max value, draw a card.
0
ILLUST. Enver
™ © 2026 CD PROJEKT S.A.
LEGEND
05
V
CORPORATE EXILE
MERC
CORPO
GO SOLO (Pay this card's cost to play it as a ready unit. It can attack this turn.)
08
ILLUST. Enver
™ © 2026 CD PROJEKT S.A.
LEGEND
VIKTOR VEKTOR
SIT DOWN AND RELAX
RIPPERDOC
MERC
FLIP Search the top 5 cards of your deck for up to 2 gear that costs 2 or less each. Reveal them and add them to your hand. (Place the other cards on the bottom of your deck in a random order.)
0
ILLUST. Enver
™ © 2026 CD PROJEKT S.A.
GEAR
01
KIROSHI OPTICS
CYBERWARE
IMPLANT
(Equip to a unit or face-up legend.)
ATTACK Look at a friendly face-down legend without reveiling it.
+1
ILLUST. CD PROJEKT RED
™ © 2026 CD PROJEKT S.A.
GEAR
01
KIROSHI OPTICS
CYBERWARE
IMPLANT
(Equip to a unit or face-up legend.)
ATTACK Look at a friendly face-down legend without reveiling it.
+1
ILLUST. CD PROJEKT RED
™ © 2026 CD PROJEKT S.A.
GEAR
01
KIROSHI OPTICS
CYBERWARE
IMPLANT
(Equip to a unit or face-up legend.)
ATTACK Look at a friendly face-down legend without reveiling it.
+1
ILLUST. CD PROJEKT RED
™ © 2026 CD PROJEKT S.A.
GEAR
01
MANDIBULAR UPGRADE
CYBERWARE
IMPLANT
(Equip to a unit or face-up legend.)
BLOCKER (When a rival unit attacks, you may spend this unit to redirect the attack to it.)
+0
ILLUST. Lea Leśniowicz
™ © 2026 CD PROJEKT S.A.
GEAR
01
MANDIBULAR UPGRADE
CYBERWARE
IMPLANT
(Equip to a unit or face-up legend.)
BLOCKER (When a rival unit attacks, you may spend this unit to redirect the attack to it.)
+0
ILLUST. Lea Leśniowicz
™ © 2026 CD PROJEKT S.A.
GEAR
02
DYING NIGHT
V'S PISTOL
WEAPON
MERC
(Equip to a unit or face-up legend.)
ATTACK If you have 7+ ★ (Street Cred), defeat a rival gear card that costs 2 or less.
+2
ILLUST. Ivan Sayenko
™ © 2026 CD PROJEKT S.A.

02
GEAR
x3
€$

ILLUST. Vlad Rodriguez
DYING NIGHT
V'S PISTOL
WEAPON
MERC
(*Equip to a unit or face-up legend.*)
ATTACK If you have 7+ ★ (**Street Cred**), defeat a rival gear card that costs 2 or less.
+2
GD22
WEIRDO
™ © 2026 CD PROJEKT S.A.

03
PROGRAM
x2
€$

ILLUST. DOFRESH
FLOOR IT
PLAN
MERC
Return a spent unit with cost 4 or less to its owner's hand.
(*Discard programs after they resolve.*)
GD23
WEIRDO
™ © 2026 CD PROJEKT S.A.

03
PROGRAM
x2
€$

ILLUST. DOFRESH
FLOOR IT
PLAN
MERC
Return a spent unit with cost 4 or less to its owner's hand.
(*Discard programs after they resolve.*)
GD23
WEIRDO
™ © 2026 CD PROJEKT S.A.

03
PROGRAM
x2
€$

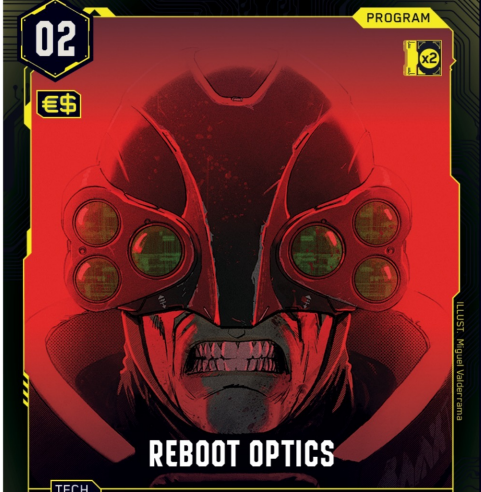
ILLUST. DOFRESH
FLOOR IT
PLAN
MERC
Return a spent unit with cost 4 or less to its owner's hand.
(*Discard programs after they resolve.*)
GD23
WEIRDO
™ © 2026 CD PROJEKT S.A.

02
PROGRAM
x2
€$

ILLUST. Miguel Valderrama
REBOOT OPTICS
TECH
Give a friendly unit +4 power this turn.
Defeat it at the end of the turn.
(*Discard programs after they resolve.*)
GD28
WEIRDO
™ © 2026 CD PROJEKT S.A.

02
PROGRAM
x2
€$

ILLUST. Miguel Valderrama
REBOOT OPTICS
TECH
Give a friendly unit +4 power this turn.
Defeat it at the end of the turn.
(*Discard programs after they resolve.*)
GD28
WEIRDO
™ © 2026 CD PROJEKT S.A.

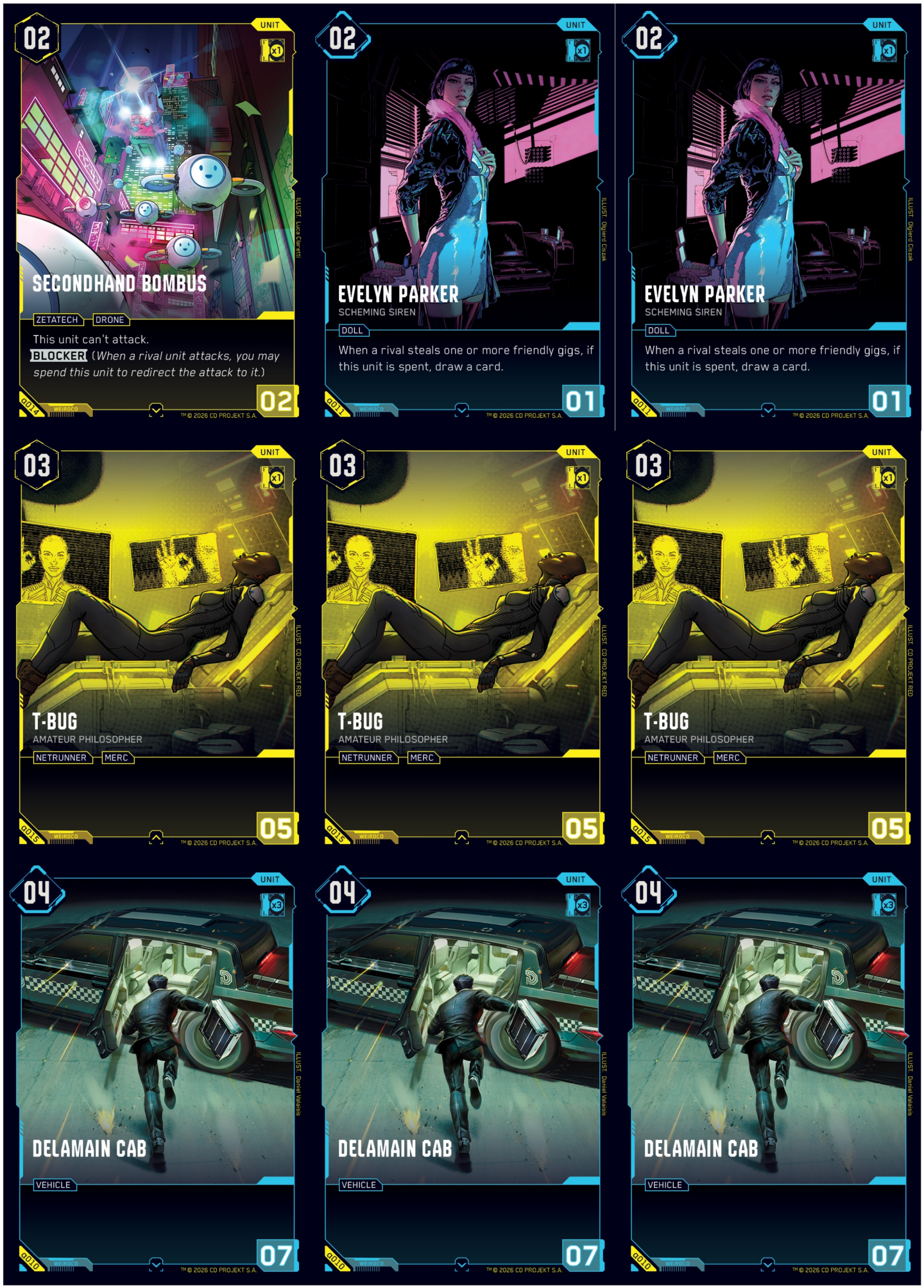
02
PROGRAM
x2
€$

ILLUST. Miguel Valderrama
REBOOT OPTICS
TECH
Give a friendly unit +4 power this turn.
Defeat it at the end of the turn.
(*Discard programs after they resolve.*)
GD28
WEIRDO
™ © 2026 CD PROJEKT S.A.

02
UNIT
x1

ILLUST. Luca Ciarelli
SECONDHAND BOMBUS
ZETATECH
DRONE
This unit can't attack.
BLOCKER (*When a rival unit attacks, you may spend this unit to redirect the attack to it.*)
02
GD14
WEIRDO
™ © 2026 CD PROJEKT S.A.

02
UNIT
x1

ILLUST. Luca Ciarelli
SECONDHAND BOMBUS
ZETATECH
DRONE
This unit can't attack.
BLOCKER (*When a rival unit attacks, you may spend this unit to redirect the attack to it.*)
02
GD14
WEIRDO
™ © 2026 CD PROJEKT S.A.


02
UNIT
x1
SECONDHAND BOMBUS
ZETATECH
DRONE
This unit can't attack.
BLOCKER (When a rival unit attacks, you may spend this unit to redirect the attack to it.)
02
ILLUST. Luca Claretti
a014
WEIRDCO
™ © 2026 CD PROJEKT S.A.
02
UNIT
x1
EVELYN PARKER
SCHEMING SIREN
DOLL
When a rival steals one or more friendly gigs, if this unit is spent, draw a card.
01
ILLUST. Olgierd Ciszak
a011
WEIRDCO
™ © 2026 CD PROJEKT S.A.
02
UNIT
x1
EVELYN PARKER
SCHEMING SIREN
DOLL
When a rival steals one or more friendly gigs, if this unit is spent, draw a card.
01
ILLUST. Olgierd Ciszak
a011
WEIRDCO
™ © 2026 CD PROJEKT S.A.
03
UNIT
x1
T-BUG
AMATEUR PHILOSOPHER
NETRUNNER
MERC
05
ILLUST. CD PROJEKT RED
a015
WEIRDCO
™ © 2026 CD PROJEKT S.A.
03
UNIT
x1
T-BUG
AMATEUR PHILOSOPHER
NETRUNNER
MERC
05
ILLUST. CD PROJEKT RED
a015
WEIRDCO
™ © 2026 CD PROJEKT S.A.
03
UNIT
x1
T-BUG
AMATEUR PHILOSOPHER
NETRUNNER
MERC
05
ILLUST. CD PROJEKT RED
a015
WEIRDCO
™ © 2026 CD PROJEKT S.A.
04
UNIT
x3
DELAMAIN CAB
VEHICLE
07
ILLUST. Daniel Valaisis
a010
WEIRDCO
™ © 2026 CD PROJEKT S.A.
04
UNIT
x3
DELAMAIN CAB
VEHICLE
07
ILLUST. Daniel Valaisis
a010
WEIRDCO
™ © 2026 CD PROJEKT S.A.
04
UNIT
x3
DELAMAIN CAB
VEHICLE
07
ILLUST. Daniel Valaisis
a010
WEIRDCO
™ © 2026 CD PROJEKT S.A.

05
UNIT
x3
MTOD12 FLATHEAD
MILITECH
DRONE
If you have 7+ ★ (Street Cred), this unit can't be blocked.
05
ILLUST. Federico Sabbatini
™ © 2026 CD PROJEKT S.A.
05
UNIT
x3
MTOD12 FLATHEAD
MILITECH
DRONE
If you have 7+ ★ (Street Cred), this unit can't be blocked.
05
ILLUST. Federico Sabbatini
™ © 2026 CD PROJEKT S.A.
06
UNIT
x3
JACKIE WELLES
RIDE OR DIE CHOOM
MERC
This unit has +2 power for each of your friendly gigs.
(Units steal an extra gig for every 10 power.)
6+
ILLUST. Ilya Kovshinov
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